MCG - 2

Operations on vectors:

Vectoraddition: if v and w are vectors then v + w is a vector.

 $(v_0, v_1, \dots, v_{n-1}) + (w_0, w_1, \dots, w_{n-1}) = (v_0 + w_0, v_1 + w_1, \dots, v_{n-1} + w_{n-1}).$

Scalarmultiplication: if v is a vector and a is a number (scalar) then av is a vector.

$$a(v_0, v_1, \ldots, v_{n-1}) = (av_0, av_1, \ldots, av_{n-1}).$$

Usual algebraic laws are valid for these operations. E.g. 1v = v og 0v = 0. If $v_0, v_1, \ldots, v_{n-1}$ are vectors and $a_0, a_1, \ldots, a_{n-1}$ are numbers then the expression

$$a_0\mathbf{v}_0 + a_1\mathbf{v}_1 + \ldots + a_{n-1}\mathbf{v}_{n-1}$$

is called a linear combination of $v_0, v_1, \ldots, v_{n-1}$.

The set of vectors that are can be written as linear combinations of v_0,v_1,\ldots,v_{n-1} is called the set (or subspace) spanned by $v_0,v_1,\ldots,v_{n-1}.$

If one of the n vectors $v_0, v_1, \ldots, v_{n-1}$ can be written as a linear combination of the other n-1 vectors then the vectors are said to be linearly dependent. Otherwise they are linearly independent.

The dotproduct of two vectors $\mathbf{v} = (v_0, v_1, \dots, v_{n-1})$ and $\mathbf{w} = (w_0, w_1, \dots, w_{n-1})$ is defined by

$$\mathbf{v} \cdot \mathbf{w} = v_0 w_0 + v_1 w_1 + \ldots + v_{n-1} w_{n-1}.$$

The dotproduct also satisfies

 $\mathbf{v} \cdot \mathbf{w} = ||\mathbf{v}|| \, ||\mathbf{w}|| \cos \theta$

where θ is the angle between the vectors.

 \mathbf{v} and \mathbf{w} are orthogonal if $\mathbf{v} \cdot \mathbf{w} = 0$.

The length of
$$\mathbf{v}$$
 is $||\mathbf{v}|| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_0^2 + v_1^2 + \ldots + v_{n-1}^2}$

The dotprodduct satisfies the following laws:

•
$$\mathbf{v} \cdot \mathbf{w} = \mathbf{w} \cdot \mathbf{v}$$

•
$$(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$$

•
$$a(\mathbf{v} \cdot \mathbf{w}) = (a\mathbf{v}) \cdot \mathbf{w} = \mathbf{v} \cdot (a\mathbf{w})$$

- $\bullet \ \mathbf{v} \cdot \mathbf{v} \geq \mathbf{0} \quad \text{ and } \quad$
- $\mathbf{v} \cdot \mathbf{v} = 0$ if and only if $\mathbf{v} = 0$.

The length of vectors satisfies:

- $||\mathbf{v}|| \ge 0$ and $||\mathbf{v}|| = 0$ if and only if $\mathbf{v} = \mathbf{0}$.
- $||a\mathbf{v}|| = |a| ||\mathbf{v}||$
- $||\mathbf{v} + \mathbf{w}|| \le ||\mathbf{v}|| + ||\mathbf{w}||.$

These laws are also satisfied by the Manhattan norm

$$||\mathbf{v}||_{\ell_1} = |v_0| + |v_1| + \ldots + |v_{n-1}|$$
 where $\mathbf{v} = (v_0, v_1, \ldots, v_{n-1}).$

Normalizing a vector $\mathbf{v} \neq \mathbf{0}$:

$$\hat{\mathbf{v}} = \frac{1}{||\mathbf{v}||}\mathbf{v}.$$

 $\hat{\mathbf{v}}$ has the same direction as \mathbf{v} and it has length 1.

The projection of a vector \mathbf{v} on a vector $\mathbf{w} \neq \mathbf{0}$ er

$$\operatorname{proj}_{\mathbf{w}}\mathbf{v} = \frac{\mathbf{v} \cdot \mathbf{w}}{||\mathbf{w}||^2}\mathbf{w} = (\mathbf{v} \cdot \hat{\mathbf{w}})\hat{\mathbf{w}}.$$

The vector

$$perp_w v = v - proj_w v$$

is orthogonal to \mathbf{w} .

A set of vectors $\{w_0,w_1,\ldots,w_{n-1}\}$ is said to be orthonormal if the vectors are orthogonal and have length 1.

 $Gram-Schmidt\ orthogonalization\ of\ linearly\ independent\ vectors\ v_0, v_1, \ldots, v_{n-1}$:

- $\mathbf{w}_0 = \mathbf{v}_0$
- $\mathbf{w}_1 = \mathbf{v}_1 \text{proj}_{\mathbf{w}_0} \mathbf{v}_1$

•
$$\mathbf{w}_2 = \mathbf{v}_2 - \operatorname{proj}_{\mathbf{w}_0} \mathbf{v}_2 - \operatorname{proj}_{\mathbf{w}_1} \mathbf{v}_2$$

• . . .

In general:

$$\mathbf{w}_i = \mathbf{v}_i - \text{proj}_{\mathbf{w}_0} \mathbf{v}_i - \ldots - \text{proj}_{\mathbf{w}_{i-1}} \mathbf{v}_i.$$

Finally compute

$$\hat{w}_0, \hat{w}_1, \dots, \hat{w}_{n-1}.$$

These vectors are orthonormal.