

MCG - 3

$\mathbf{u}, \mathbf{v}, \mathbf{w}$: three linearly independent vectors in \mathbb{R}^3 .

Use right hand:

index finger points in direction \mathbf{u}

middle finger points in direction \mathbf{v} .

Then we say that $\mathbf{u}, \mathbf{v}, \mathbf{w}$ is right-handed if \mathbf{w} is on the same side of the plane spanned by \mathbf{u}, \mathbf{v} as the thumb.

Otherwise $\mathbf{u}, \mathbf{v}, \mathbf{w}$ is left-handed.

Example: $\mathbf{i}, \mathbf{j}, \mathbf{k}$ is right-handed.

Let $\mathbf{v} = (v_x, v_y, v_z)$ and $\mathbf{w} = (w_x, w_y, w_z)$.

Then the cross product is defined by

$$\mathbf{v} \times \mathbf{w} = (v_y w_z - w_y v_z, v_z w_x - w_z v_x, v_x w_y - w_x v_y).$$

$\mathbf{v} \times \mathbf{w}$ is the vector orthogonal to \mathbf{v} and \mathbf{w} , satisfying that:

$\mathbf{v}, \mathbf{w}, \mathbf{v} \times \mathbf{w}$ is right-handed and

$$\|\mathbf{v} \times \mathbf{w}\| = \|\mathbf{v}\| \|\mathbf{w}\| \sin \theta,$$

where θ is the angle between \mathbf{v} and \mathbf{w} .

$\|\mathbf{v} \times \mathbf{w}\|$ is the area of a parallelogram where \mathbf{v} and \mathbf{w} are two edges.

Vector triple product:

If \mathbf{v} and \mathbf{w} are two vectors in \mathbb{R}^3 (non-parallel) then

$$\mathbf{w}, \mathbf{v} \times \mathbf{w}, \mathbf{w} \times (\mathbf{v} \times \mathbf{w})$$

is a right-handed orthogonal basis.

(Alternative to Gram-Schmidt.)

Scalar triple product:

$$\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = \mathbf{w} \cdot (\mathbf{u} \times \mathbf{v}) = \mathbf{v} \cdot (\mathbf{w} \times \mathbf{u})$$

is a number which is

- positive if $\mathbf{u}, \mathbf{v}, \mathbf{w}$ is right-handed,
- negative if $\mathbf{u}, \mathbf{v}, \mathbf{w}$ is left-handed,
- 0 if $\mathbf{u}, \mathbf{v}, \mathbf{w}$ are linearly dependent.

$|\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})|$ is the volume (rumfang) of a parallelepiped where $\mathbf{u}, \mathbf{v}, \mathbf{w}$ are three edges.

If V is a set of vectors in \mathbb{R}^n satisfying

- $\mathbf{v} \in V$ and $\mathbf{w} \in V \Rightarrow \mathbf{v} + \mathbf{w} \in V$.
- $\mathbf{v} \in V$ and $c \in \mathbb{R} \Rightarrow c\mathbf{v} \in V$.

then we say that V is a subspace of \mathbb{R}^n .

If $\mathbf{b}_1, \dots, \mathbf{b}_d$ are linearly independent vectors spanning V then we say that $\{\mathbf{b}_1, \dots, \mathbf{b}_d\}$ is a basis for V .
 d is then the dimension of V .

Subspace of dimension 0: $\{\mathbf{0}\}$

Subspace of dimension 1: line through $\mathbf{0}$.

Subspace of dimension 2: plane through $\mathbf{0}$.

Affine space of dimension 1: line (not through $\{0\}$).

Affine space of dimension 2: plan (not through $\{0\}$).

An affine space consists of points on the form

$$O + \mathbf{v}, \quad \mathbf{v} \in V,$$

where V is a subspace and O is a fixed point.

P_0 and P_1 : two different points.

There is a unique line passing through both points. It consists of points on the form

$$tP_0 + (1 - t)P_1, \quad t \in \mathbb{R}.$$

The line segment between P_0 and P_1 consists of points

$$tP_0 + (1 - t)P_1, \quad \text{hvor } 0 \leq t \leq 1.$$

A set of points is said to be convex if for every pair of points P_0, P_1 in the set, the line segment between them is also contained in the set.

Let P_0, \dots, P_k be points.

The expression

$$a_0P_0 + a_1P_1 + \dots + a_kP_k, \quad \text{where } a_0 + a_1 + \dots + a_k = 1$$

is called an affine combination of P_0, \dots, P_k .

The set of points that can be written as an affine combination of P_0, \dots, P_k is an affine space.

P_0, \dots, P_k are said to be affinely dependent if one of the points can be written as an affine combination of the other points.

Otherwise P_0, \dots, P_k are affinely independent.

W : an affine space, $P_0, \dots, P_k \in W$.

If every point in W is an affine combination of P_0, \dots, P_k and if these points are affinely independent then we say that P_0, \dots, P_k is a simplex.

Every point P in W can then be written (in one and only one way) as

$$a_0P_0 + a_1P_1 + \dots + a_kP_k, \quad \text{where } a_0 + a_1 + \dots + a_k = 1.$$

a_0, a_1, \dots, a_k are called the barycentric coordinates for P .