Concurrency and directed algebraic topology

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Outline

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- 1. Motivations, mainly from Concurrency Theory
- 2. Directed topology: algebraic topology with a twist
- 3. A categorical framework (with examples)
- "Compression" of ditopological categories: generalized congruences via homotopy flows

Main Collaborators:

► Lisbeth Fajstrup (Aalborg), Éric Goubault, Emmanuel Haucourt (CEA, France)



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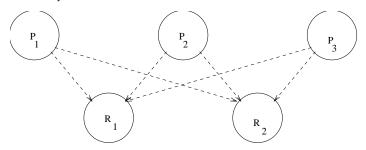
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Motivation: Concurrency Mutual exclusion

Mutual exclusion occurs, when n processes P_i compete for m resources R_i .



Only *k* processes can be served at any given time.

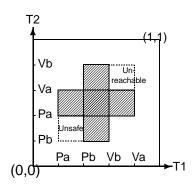
Semaphores!

Semantics: A processor has to lock a resource and relinquish the lock later on!

Description/abstraction $P_i : \dots PR_j \dots VR_j \dots$ (Dijkstra)

Schedules in "progress graphs"

The Swiss flag example



PV-diagram from

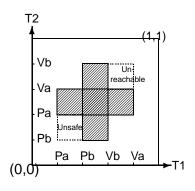
 $P_1: P_a P_b V_b V_a$ $P_2: P_b P_a V_a V_b$ Executions are directed paths – since time flow is irreversible – avoiding a forbidden region (shaded).

Dipaths that are dihomotopic (through a 1-parameter deformation consisting of dipaths) correspond to equivalent executions.

Deadlocks, unsafe and unreachable regions

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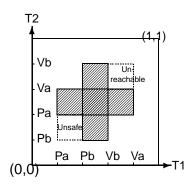
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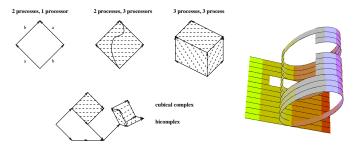
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Higher dimensional automata

seen as (geometric realizations of) cubical sets

Vaughan Pratt, Rob van Glabbeek, Eric Goubault...



Squares/cubes/hypercubes are filled in iff actions on boundary are independent.

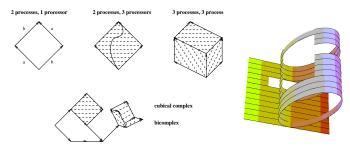
Higher dimensional automata are cubical sets:

- like simplicial sets, but modelled on (hyper)cubes instead of simplices; glueing by face maps (and degeneracies)
- ▶ additionally: preferred directions not all paths allowable.

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Discrete versus continuous models

How to handle the state-space explosion problem?

The state space explosion problem for discrete models for concurrency (transition graph models): The number of states (and the number of possible schedules) grows exponentially in the number of processors and/or the length of programs. Need clever ways to find out which of the schedules yield equivalent results for general reasons – e.g., to check for correctness.

Alternative: Infinite continuous models allowing for well-known equivalence relations on paths (homotopy = 1-parameter deformations) – but with an important twist!

Analogy: Continuous physics as an approximation to (discrete) quantum physics.



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A framework for directed topology

The twist in general: d-spaces, M. Grandis (03)

X a topological space. $\vec{P}(X) \subseteq X^I = \{p : I = [0,1] \to X \text{ cont.}\}$ a set of d-paths ("directed" paths \leftrightarrow executions) satisfying

- $\{ \text{ constant paths } \} \subseteq \vec{P}(X)$
- $\qquad \qquad \phi \in \vec{P}(X)(x,y), \psi \in \vec{P}(X)(y,z) \Rightarrow \varphi * \psi \in \vec{P}(X)(x,z)$
- $\varphi \in \vec{P}(X), \alpha \in I'$ a nondecreasing reparametrization $\Rightarrow \varphi \circ \alpha \in \vec{P}(X)$

The pair $(X, \vec{P}(X))$ is called a d-space.

Observe: $\vec{P}(X)$ is in general not closed under reversal:

$$\alpha(t) = 1 - t, \ \varphi \in \vec{P}(X) \not\Rightarrow \varphi \circ \alpha \in \vec{P}(X)!$$

Examples:

- An HDA with directed execution paths.
- A space-time(relativity) with time-like or causal curves.



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special case: $\vec{P}(I) = \{ \sigma \in I^I | \sigma \text{ nondecreasing reparametrization} \}, \vec{I} = (I, \vec{P}(I)).$ Then $\vec{P}(X) = \text{set of d-maps from } \vec{I} \text{ to } X.$

- ▶ Dihomotopy $H: X \times I \rightarrow Y$, every H_t a d-map
- ▶ elementary d-homotopy = d-map $H: X \times \vec{l} \rightarrow Y H_0 = f \xrightarrow{H} g = H_1$
- d-homotopy: symmetric and transitive closure ("zig-zag")

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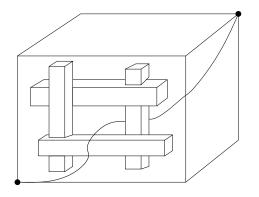
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Dihomotopy is finer than homotopy with fixed endpoints

Example: Two wedges in the forbidden region



All dipaths from minimum to maximum are homotopic.

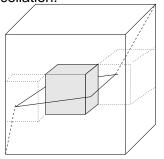
A dipath through the "hole" is not dihomotopic to a dipath on the boundary.

The twist has a price

Neither homogeneity nor cancellation nor group structure

Ordinary topology: Path space = loop space (within each path component).

A loop space is an *H*-space with concatenation, inversion, cancellation.



"Birth and death" of dihomotopy classes

Loops do not tell much; concatenation ok, cancellation not!

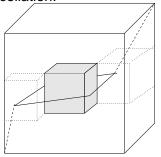
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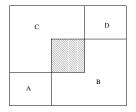
A first remedy: the fundamental category

 $\vec{\pi}_1(X)$ of a d-space X [Grandis:03, FGHR:04]:

Objects: points in X

Morphisms: d- or dihomotopy classes of d-paths in X

Composition: from concatenation of d-paths



Property: van Kampen theorem (M. Grandis)

Drawbacks: Infinitely many objects. Calculations?

Question: How much does $\vec{\pi}_1(X)(x,y)$ depend on (x,y)?

Remedy: Localization, component category. [FGHR:04, GH:06]

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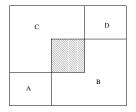
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Technique: Traces – and trace categories

Getting rid of increasing reparametrizations

X a (saturated) d-space.

 $\varphi, \psi \in \vec{P}(X)(x, y)$ are called reparametrization equivalent if there are $\alpha, \beta \in \vec{P}(I)$ such that $\varphi \circ \alpha = \psi \circ \beta$ ("same oriented trace").

(Fahrenberg-R., 07): Reparametrization equivalence is an equivalence relation (transitivity).

 $\vec{T}(X)(x,y) = \vec{P}(X)(x,y)/_{\sim}$ makes $\vec{T}(X)$ into the (topologically enriched) trace category – composition associative. A d-map $f: X \to Y$ induces a functor $\vec{T}(f): \vec{T}(X) \to \vec{T}(Y)$.

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Topology of trace spaces

Results and examples

Variant: $\vec{R}(X)(x,y)$ consists of regular d-paths (not constant on any non-trivial interval $J \subset I$). The contractible group $Homeo_+(I)$ of increasing homeomorphisms acts on these – freely if $x \neq y$.

Theorem (FR:07)

- ▶ $\vec{R}(X)(x,y)/_{\simeq} \to \vec{P}(X)(x,y)/_{\simeq}$ is a homeomorphism.
- ▶ $\vec{R}(X)(x,y) \rightarrow \vec{R}(X)(x,y)/_{\simeq}$ is a (weak) homotopy equivalence.

For X the geometric realisation of a cubical complex, all trace spaces $\vec{T}(X)(x,y)$ are locally contractible. Examples I^n the unit cube, ∂I^n its boundary.

- ▶ $\vec{T}(I^n; \mathbf{x}, \mathbf{y})$ is contractible for all $x \leq y \in I^n$;
- (Conjecture) $\vec{T}(\partial I^n; \mathbf{0}, \mathbf{1})$ is (weakly) homotopy equivalent

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A d-space structure on X induces the preorder \leq :

$$x \leq y \Leftrightarrow \vec{T}(X)(x,y) \neq \emptyset$$

and an indexing preorder category $\vec{D}(X)$ with

- ▶ Objects: (end point) pairs $(x, y), x \leq y$
- ► Morphisms:

$$\vec{D}(X)((x,y),(x',y')) := \vec{T}(X)(x',x) \times \vec{T}(X)(y,y'):$$

$$x' \xrightarrow{\leq} x \xrightarrow{\leq} y \xrightarrow{} y'$$

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Preorder categories organise the trace spaces

The preorder category organises X via the trace space functor $\vec{T}^X : \vec{D}(X) \to \textit{Top}$

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Homotopical variant $\vec{D}_{\pi}(X)$ with morphisms $\vec{D}_{\pi}(X)((x,y),(x',y')) := \vec{\pi}_1(X)(x',x) \times \vec{\pi}_1(X)(y,y')$ and trace space functor $\vec{T}_{\pi}^X : \vec{D}_{\pi}(X) \to \textit{Ho} - \textit{Top}$ (with homotopy classes as morphisms).

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- ► How much does (the homotopy type of) $\vec{T}^X(x,y)$ depend on (small) changes of x,y?
- ▶ Which concatenation maps $\vec{\mathcal{T}}^X(\sigma_x, \sigma_y) : \vec{\mathcal{T}}^X(x, y) \to \vec{\mathcal{T}}^X(x', y'), \ [\sigma] \mapsto [\sigma_x * \sigma * \sigma_y]$ are homotopy equivalences, induce isos on homotopy, homology groups etc.?
- ► The persistence point of view: Homology classes etc. are born (at certain branchings/mergings) and may die (analogous to the framework of G. Carlsson etal.)
- ► Are there "components" with (homotopically/homologically) stable dipath spaces (between them)? Are there borders ("walls") at which changes occur?



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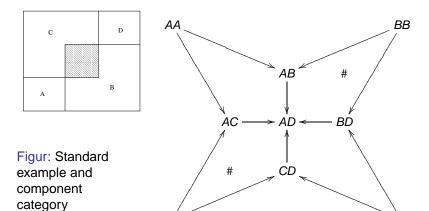


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Examples of component categories

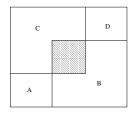
Standard example



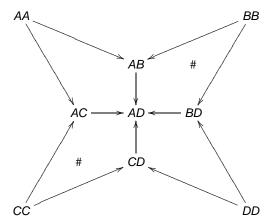
Components A, B, C, D – or rather AA, AB, AC, AD, BB, BD, CC, CD, $DD \subseteq X \times X$.

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Figur: Standard example and component category



Components A, B, C, D – or rather AA, AB, AC, AD, BB, BD, CC, CD, $DD \subseteq X \times X$. #: diagram commutes.

Examples of component categories Oriented circle

$$X = \vec{S}^1$$

$$C : \Delta \xrightarrow{a} \bar{\Delta}$$

$$\Delta \text{ the diagonal, } \bar{\Delta} \text{ its complement.}$$

$$C \text{ is the free category generated by } a.b.$$

oriented circle

- Remark that the components are no longer products!
- In order to get a discrete component category, it is essential to use an indexing category taking care of pairs (source, target).



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oriented circle

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- In order to get a discrete component category, it is essential to use an indexing category taking care of pairs (source, target).



- How to identify morphisms in a category between different objects in an organised manner?
 Generalized congruence (Bednarczyk, Borzyszkowski, Pawlowski, TAC 1999) \(\top\) quotient category.
- Homotopy flows identify both elements and d-paths: Like flows in differential geometry. Instead of diffeotopies: Self-homotopies inducing homotopy equivalences on spaces of d-paths with given end points ("automorphic").
- ► Homotopy flows give rise to significant generalized congruences. Corresponding component category $\vec{D}_{\pi}(X)/\simeq$ identifies pairs of points on the same "homotopy flow line" and (chains of) morphisms.

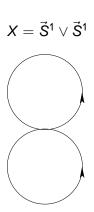


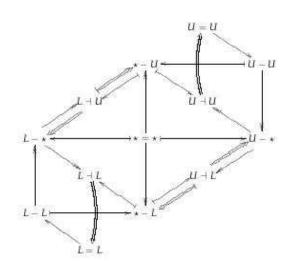
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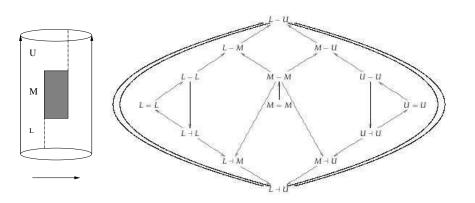
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The component category of a wedge of two oriented circles





The component category of an oriented cylinder with a deleted rectangle



- Component categories contain the essential information given by (algebraic topological invariants of) path spaces
- Compression via component categories is an antidote to the state space explosion problem
- Some of the ideas (for the fundamental category) are implemented and have been tested for huge industrial software from EDF (Éric Goubault & Co., CEA)
- ▶ Dihomotopy equivalence: Definition uses automorphic homotopy flows to ensure homotopy equivalences

$$\vec{T}(f)(x,y): \vec{T}(X)(x,y) \to \vec{T}(Y)(fx,fy) \text{ for all } x \leq y.$$



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