

Differential Geometry. Activity 9.

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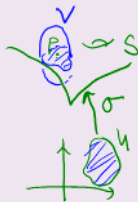
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Surface patch. Atlas for a regular surface

Definition

Let $S \subset \mathbf{R}^3$.

- A **surface patch** for S is a map $\sigma : U \rightarrow \mathbf{R}^3$ on an open set $U \subseteq \mathbf{R}^2$ so that there exists an open set $V \subseteq \mathbf{R}^3$ with $\sigma(U) = S \cap V$ and such that
 - 1 σ is **smooth**;
 - 2 σ is **regular**, i.e.,
 $D_q \sigma : \mathbf{R}^2 \rightarrow \mathbf{R}^3$ has (maximal) rank 2 for all $q \in U$;
 - 3 The restriction $\sigma : U \rightarrow S \cap V$ is a **homeomorphism**, i.e., it has a **continuous inverse** map.
- An **atlas** for S is a collection of surface patches for S such that every point $p \in S$ is contained in the image of at least one patch in that collection.
- If S has an atlas, it is called a **regular surface**.



Atlas



Level surfaces

Question. When is the set of solutions of an equation $f(x, y, z) = c$ a regular surface?

Theorem

Let $S \subset \mathbf{R}^3$ have the property:

For every $\mathbf{p} = (x_0, y_0, z_0) \in S$ there is an open subset $p \in W \subseteq \mathbf{R}^3$, a smooth function $f : W \rightarrow \mathbf{R}$, $c \in \mathbf{R}$, such that

- 1 $S \cap W = \{(x, y, z) \in W \mid f(x, y, z) = c\}$;
- 2 $\nabla f(x, y, z) \neq \mathbf{0}$ for all $(x, y, z) \in S \cap W$.

Then S is a *regular surface*.

Proof.

Apply the **Implicit Function Theorem** to produce a **graph patch** in a neighbourhood of p . □

Parametrizations and reparametrizations

Theorem

Given a patch $\sigma : U \rightarrow S \subset \mathbf{R}^3$ for the smooth surface S and a point $p \in U$.

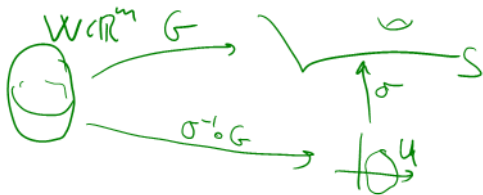
Composition with projection There exists an open subset $U' \subset U$ containing p and a projection $\pi : \mathbf{R}^3 \rightarrow \mathbf{R}^2$ to one of the coordinate planes such that the composition $\pi \circ \sigma : U' \rightarrow V' = (\pi \circ \sigma)(U')$ is a *diffeomorphism*.

Local smooth “inverse” With U' as above, the restriction $\sigma|_{U'}$ has a *smooth “inverse”*, i.e., there exists a smooth map $F : V \rightarrow U'$, $\sigma(U') \subset V \subset \mathbf{R}^3$, V open, such that $(F \circ \sigma)(u, v) = (u, v)$.

Theorem

Local graph patch With U' and V' as above, there exists a smooth reparametrization diffeomorphism $\Phi : V' \rightarrow U'$ such that $(\sigma \circ \Phi)(u, v) = (u, v, f(u, v))$ with $f : V' \subset \mathbb{R}^3$ smooth (up to order).

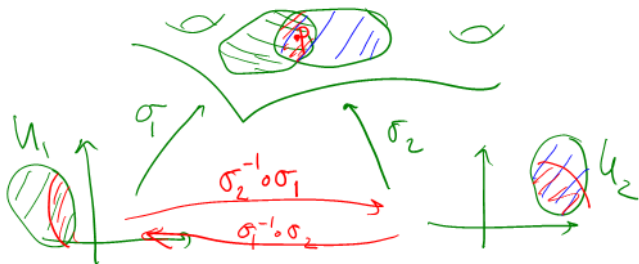
Smooth maps to S A map $G : W \rightarrow S$, $W \subset \mathbb{R}^m$ is smooth at $r \in W$ if and only if $\sigma^{-1} \circ G$ is smooth at r for a patch σ around $G(r)$ on S



Transition functions

Given **two** regular coordinate patches $\sigma_i : U_i \rightarrow V_i \cap S$. They define a transition function $\sigma_2^{-1} \circ \sigma_1 : \sigma_1^{-1}(V_1 \cap V_2) \rightarrow \sigma_2^{-1}(V_1 \cap V_2)$ – a **diffeomorphism** between plane open sets.

Interpretation: Change of coordinates is smooth (both ways)!



Smooth maps between surfaces

Given smooth surfaces S_1 and S_2 and $p \in S_1$.

Definition

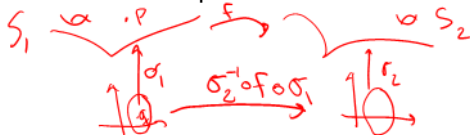
A map $f : S_1 \rightarrow S_2$ is called **smooth** at p , if there are surface patches $\sigma_i : U_i \rightarrow S_i$ and $q \in U_1$ such that $\sigma_1(q) = p$ and $f(\sigma_1(U_1)) \subset \sigma_2(U_2)$ and such that the composite map

$$g = \sigma_2^{-1} \circ f \circ \sigma_1 : U_1 \rightarrow U_2$$

is smooth at q .

f is called smooth if it is smooth at all $p \in S_1$.

This definition is independent of the choice of patches: Transition functions!

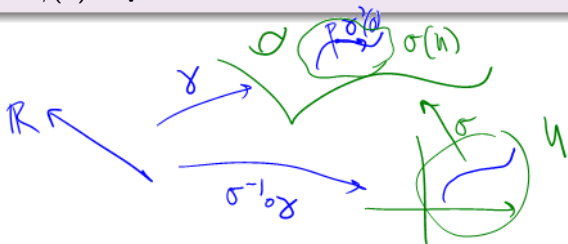


Tangent planes

Smooth curves on a smooth surface S

Definition

- A smooth space curve with parametrization $\gamma : I \rightarrow \mathbf{R}^3$ is a curve on S if $\gamma(t) \in S$ for all $t \in S$.
- The tangent plane $T_p S$ consists of the velocity vectors $\dot{\gamma}(0)$ for all curves γ on S with $\gamma(0) = \mathbf{p}$.



Theorem

Let $\sigma : U \rightarrow V \cap S$ denote a coordinate patch with $\sigma(\mathbf{q}) = \mathbf{p}$.

- For a smooth curve $\gamma : I \rightarrow S \subset \mathbf{R}^3$ with $\gamma(t_0) = \mathbf{p}$ there exists an interval $J \subset I$, $t_0 \in J$, and a smooth curve $\delta : J \rightarrow U$ such that $\gamma = \sigma \circ \delta$.

$$\delta(t) = \sigma^{-1} \circ \gamma(t)$$

(All curves come locally from a smooth curve on a patch.)

- $D_{\mathbf{q}}\sigma : \mathbf{R}^2 \rightarrow T_{\mathbf{p}}S$ is a linear isomorphism.
- $T_{\mathbf{p}}S$ is a 2-dimensional linear subspace of \mathbf{R}^3 .

$$D_{\mathbf{q}}\sigma : \mathbf{R}^2 \rightarrow \mathbf{R}^3$$
$$D_{\mathbf{q}}\sigma(\mathbf{R}^2) = T_{\mathbf{p}}S$$

$$D_{\mathbf{q}}\sigma : \mathbf{R}^2 \rightarrow T_{\mathbf{p}}S$$

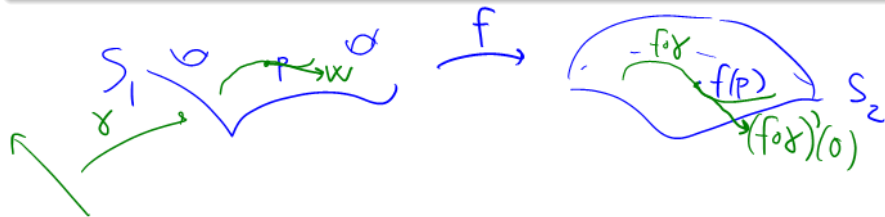
$$(D_{\mathbf{q}}\sigma)^{-1} : T_{\mathbf{p}}S \rightarrow \mathbf{R}^2$$

$$w = \gamma'(t_0) \quad (D_{\mathbf{q}}\sigma)^{-1}(w) = (\sigma^{-1} \circ \gamma)'(t_0)$$

The differential of a smooth map

Definition (Differential $D_p f : T_p S_1 \rightarrow T_{f(p)} S_2$ of a smooth map f at $p \in S$)

Represent a tangent vector $\mathbf{w} = \dot{\gamma}(0)$, γ a smooth curve on S_1 , $\gamma(0) = p$.
 $D_p(f)(\mathbf{w}) = (f \circ \gamma)'(0)$ – the tangent to the image curve $(f \circ \gamma)$ at $f(p)$.



Theorem

- The definition of $D_p(f)$ does not depend on the particular choice of the curve γ , only on its tangent $\mathbf{w} = \dot{\gamma}(0)$.
- $D_p f : T_p S_1 \rightarrow T_{f(p)} S_2$ is linear.

Proof.

Choose surface patches $\sigma_i : U_i \rightarrow S_i$ – as in the definition of a smooth map. Then $\gamma(t) = \sigma_1(\delta(t))$ for some smooth curve δ with $\delta(0) = q$.

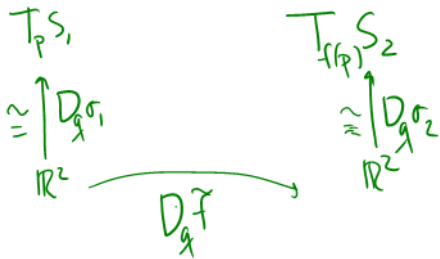
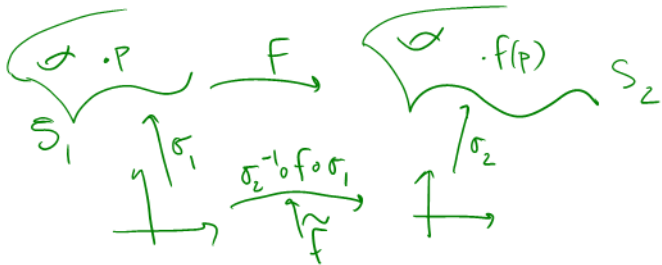
Hence, with $g = \sigma_2^{-1} \circ f \circ \sigma_1$,

$$D_p(f)(\mathbf{w}) = (f \circ \gamma)'(0) = (f \circ \sigma_1 \circ \delta)'(0) = (\sigma_2 \circ g \circ \delta)'(0) = D_q(\sigma_2 \circ g)(\dot{\delta}(0))$$

$\delta(t) = \sigma_1^{-1} \circ \gamma(t)$

- depends only on $\dot{\delta}(0) = (D_q \sigma_1)^{-1}(\dot{\gamma}(0)) = (D_q \sigma_1)^{-1}(\mathbf{w})$.
- $D_p f = D_{g(q)} \sigma_2 \circ D_q g \circ (D_q \sigma_1)^{-1}$ is linear.





Normal vectors / Orientable Surfaces

Def. S_1 , a regular surface, is orientable, if there is an Atlas on S_1 such that for σ_1, σ_2 in the atlas

$$\det(D_x(\sigma_2^{-1} \circ \sigma_1)) > 0 \text{ for all } q \in \sigma_1^{-1}(\sigma_2(u_2) \cap \sigma_1(u_1))$$

Equivalently:

$$\frac{\sigma_{1u} \times \sigma_{1v}}{|\sigma_{1u} \times \sigma_{1v}|}(q) = \frac{\sigma_{2u} \times \sigma_{2v}}{|\sigma_{2u} \times \sigma_{2v}|}(q)$$