On Success Probability in Random Network Coding (A review)

> Olav Geil Aalborg University

COST action meeting, Zurich, June 2013

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...there is

random network coding

...and then there is

random network coding.

This talk is mostly on random network coding and only a little on random network coding.

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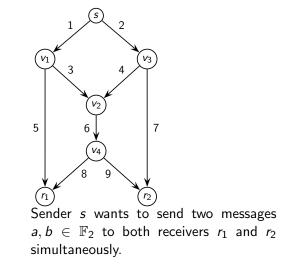
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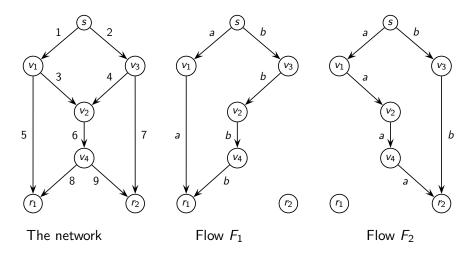
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- Ho, T., Médard, M., Koetter, R., Karger, D.R., Effros, M., Shi, J., Leong, B.: A Random Linear Network Coding Approach to Multicast. IEEE Transactions on Information Theory, vol. 52, issue 10, pp. 4413–4430, October 2006.
- From description of COST Action IC 1104: "Random network coding emerged through an award-winning paper by R. Koetter and F. Kschischang in 2008 and has since then opened a major research area in communication technology with widespread applications for communication networks like ..."

Simplest possible network coding problem



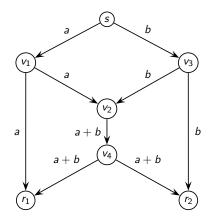
Two partial solutions



The flow system is $\mathcal{F} = \{F_1, F_2\}$ $F_1 = \{(1,5), (2,4,6,8)\}, F_2 = \{(1,3,6,9), (2,7)\}$

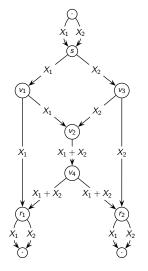
A solution

Routing is insufficient, but problem is solvable



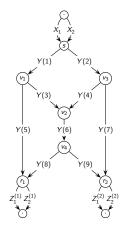
Receiver r_1 can reconstruct b as a + (a + b)Receiver r_2 can reconstruct a as (a + b) + b

Linear network coding



Think of X_1 and X_2 as variables that take values in $\mathbb{F}_q = \mathbb{F}_2$.

Linear network coding



$$Y(1) = a_{11}X_1 + a_{21}X_2 = 1 \cdot X_1 + 0 \cdot X_2 = X_1$$

$$Y(2) = a_{12}X_1 + a_{22}X_2 = 0 \cdot X_1 + 1 \cdot X_2 = X_2$$

$$\begin{array}{l} Y(3) = f_{13}Y(1) = 1 \cdot Y(1) = X_1 \\ Y(4) = f_{24}Y(2) = 1 \cdot Y(2) = X_2 \\ Y(5) = f_{15}Y(1) = 1 \cdot Y(1) = X_1 \\ Y(6) = f_{36}Y(3) + f_{46}Y(4) \\ = 1 \cdot Y(3) + 1 \cdot Y(4) = X_1 + X_2 \end{array}$$

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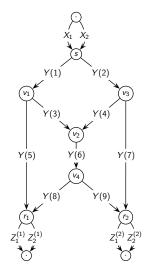
$$Z_2^{(1)} = b_{52}^{(r_1)} Y(5) + b_{82}^{(r_1)} Y(8)$$

= 1 \cdot Y(5) + 1 \cdot Y(8) = X_1 + X_1 + X_2 = X_2

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Linear network coding



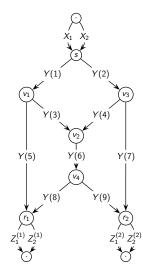
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Alphabet is $\mathbb{F}_q = \mathbb{F}_2$ and coefficients below belong to $\mathbb{F}_q = \mathbb{F}_2$.

$$f(j) = \sum_{i \in in(j)} f_{i,j}Y(i) + \sum_{K(X_i)=tail(j)} a_{i,j}X_i$$

$$Z_j^{(r_l)} = \sum_{i \in in(r_l)} b_{i,j}^{(r_l)} Y(i)$$

The matrix A



$$h = \#\{X_1, X_2\} = 2.$$

$$|E| = 9.$$

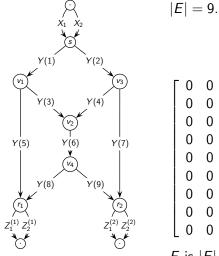
$$A = \begin{bmatrix} a_{11} & a_{12} & 0 & 0 & 0 & 0 & 0 & 0 \\ a_{21} & a_{22} & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$A \text{ is } h \times |E|.$$

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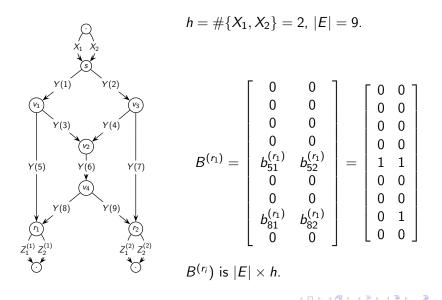


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	0	0	0	f ₂₄	0	0	f ₂₇	0	0	
	0	0	0	0	0	f ₃₆	0	0	0	
	0	0	0	0	0	f ₄₆	0	0	0	
	0	0	0	0	0	0	0	0	0	
	0	0	0	0	0	0	0	f ₆₈	f ₆₉	
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 F	0	0	-	0		-	•	-	-	

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The matrix $B^{(r_i)}$



Matrices

$$\begin{array}{l} A \text{ is } h \times |E| \\ A_{i,j} = a_{i,j} \text{ if } K(X_i) = \operatorname{tail}(j) \\ A_{i,j} = 0 \text{ else} \end{array}$$

$$F \text{ is } |E| \times |E|$$

$$F_{i,j} = f_{i,j} \text{ if } i \in \text{in}(j)$$

$$F_{i,j} = 0 \text{ else}$$

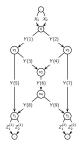
For
$$I = 1, ..., |R|$$

 $B_{i,j}^{(r_l)}$ is $|E| \times h$
 $B_{i,j}^{(r_l)} = b_{i,j}^{(r_l)}$ if $i \in in(r_l)$
 $B_{i,j}^{(r_l)} = 0$ else

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Paths in the network





0	0	0	0	0	$(f_{13}f_{36})$	0	0	0	1
0	0	0		0	$(f_{24}f_{46})$	0	0	0	
0	0	0	0	0	0	0	$(f_{36}f_{68})$	$(f_{36}f_{69})$	
0	0	0	0	0	0	0	$(f_{46}f_{68})$		
0	0	0	0	0	0	0	0	0	
0	0	0	0	0	0	0	0	0	
0	0	0	0	0	0	0	0	0	
0	0	0	0	0	0	0	0	0	
0	0	0	0	0	0	0	0	0	

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Topological meaning of F^s

The $F_{i,j}$ "holds" information on all paths of length 2 starting in edge *i* and ending in edge *j*.

The (i, j)th entry of F^n "holds" information on all paths of length n + 1 starting in edge i and ending in edge j.

$$(F^n)_{i,j} = \sum_{\substack{(i=j_0,j_1,\ldots,j_n=j)\\a \text{ path}\\in G}} f_{i=j_0,j_1} f_{j_1,j_2} \cdots f_{j_{n-1},j_n=j}$$

G being cycle free $F^N = 0$ for some big enough N.

 $I + F + \cdots + F^{N-1}$ holds information on all paths of any length.

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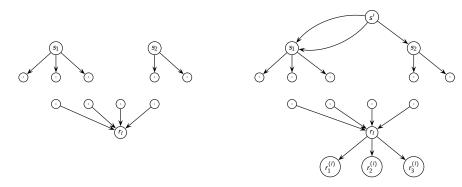
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Modification of network. In original network two sources at s_1 and one source at s_2 .

In modified network the $a_{i,j}$'s and the $b_{i,j}^{(r_l)}$'s from the original network play the same role as the $f_{i,j}$'s

Lemma: $M^{(r_l)} = A(I + F + \dots + F^{N-1})B^{(r_l)}$ holds information on all paths from s' to $\{r_1^{(l)}, \dots, r_h^{(l)}\}$

From this we derive:

Theorem:
$$(X_1, \ldots, X_h)M^{(r_l)} = (Z_1^{(r_l)}, \ldots, Z_h^{(r_l)})$$

 $M^{(r_l)}$ is called the transfer matrix for r_l

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For successful encoding/decoding we require $M^{(r_1)} = \cdots = M^{(r_{|R|})} = I$

Relaxed requirement: det $(M^{(r_l)}) \neq 0$ for l = 1, ..., |R|.

Success iff $\prod_{l=1,\ldots,|R|} \det(M^{(r_l)}) \neq 0$

Considered as a polynomial in the $a_{i,j}$'s, $f_{i,j}$'s and $b_{i,j}^{(r_i)}$'s this product is called the transfer polynomial.

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Topological meaning of det M^{r_l}

<u>Theorem</u>: The permanent $per(M^{(r_l)})$ is the sum of all monomial expressions in the $a_{i,j}$'s, $f_{i,j}$'s and $b_{i,j}^{(r_l)}$'s which correspond to a flow of size h from s' to $\{r_1^{(l)}, \ldots, r_h^{(l)}\}$ in the modified graph.

Proof: Apply the lemma carefully.

As a consequence det $(M^{(r_l)})$ is a linear combination of the expressions corresponding to flows. The coefficients being 1 or -1.

In the transfer polynomial $\prod_{l=1,...,|R|} \det(M^{(r_l)})$ every monomial corresponds to a flow system.

Coefficients are integers which in \mathbb{F}_p , *p* being the characteristic.

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Main theorem on linear network coding

Terms MAY cancel out when taking the product of the $det(M^{(r_l)})$'s.

If all det $(M^{(r_l)})$'s are different from 0 then so is the transfer polynomial.

<u>Theorem</u>: A multicast problem is solvable iff the graph contains a flow system of size h. If solvable then solvable with linear network coding whenever $q \ge |R|$.

Proof (almost): Necessity follows from unicast considerations. Assume a flow system exists. The transfer polynomial is non-zero and no indeterminate appears in power exceeding |R|. Therefore if q > |R| then over \mathbb{F}_q a non-zero solution exists according to the footprint bound.

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Main theorem on linear network coding

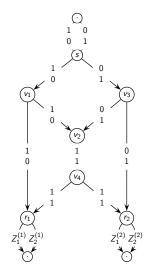
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...actually these vectors later inspired Kötter et. al. to consider the subspace codes

In linear network coding we always have $Y(i) = c_1 X_1 + \dots + c_h X_h$ for some $c_1, \dots, c_h \in \mathbb{F}_q$.

We shall call (c_1, \ldots, c_h) the global coding vector for edge *i*.

A receiver that does not know how encoding was done can learn how to decode (if possible) as follows.

Senders inject into the system *h* message vectors $(1, 0, \dots, 0), (0, 1, 0, \dots, 0), \dots, (0, \dots, 0, 1).$

These generate the global coding vectors at each edge including the in edges of r_{l} .

If the received global coding vectors span \mathbb{F}_q^h then proper $b_{i,j}^{(r_i)}$'s can be found.

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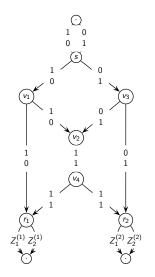
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Jaggi-Sanders algorithm



- Start by localizing a flow system.
- At the top of the flow system choose a basis.
- Update local coding coefficients edge by edge moving down the flow system, in a way such that basis is kept in the cut.

Jaggi-Sanders algorithm

Jaggi-Sanders algorithm takes as input a solvable multicast problem.

It adds a new source s' and moves all processes to this point and add edges e_1, \ldots, e_h from s' to S.

In the extended graph a flow system is found.

The algorithm for every receiver keeps a list of edges corresponding to a cut.

Also it updates along the way encoding coefficients in such a way that the global coding vectors corresponding to any of the |R| cuts at any time span the whole of \mathbb{F}_{a}^{h} .

Edges in the flow system are visited according to an ancestral ordering.

In every update at most one edge is replaced in a given cut 로 이 은 이 Success Probability in Random Network Coding (A review)

Lemma 1.1: Given a basis $\{\vec{b}_1, \ldots, \vec{b}_h\}$ for \mathbb{F}_q^h and $\vec{c} \in \mathbb{F}_q^h$, there is exactly one choice of $a \in \mathbb{F}_q$ such that $\vec{c} + a\vec{b}_h \in \operatorname{span}_{\mathbb{F}_q}\{\vec{b}_1, \ldots, \vec{b}_{h-1}\}.$

From the Jaggi-Sanders algorithm we get $q \ge |R|$ is enough!!! (the zero-solution does not work for any receiver)

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In random network coding a (possibly empty) subset of the $a_{i,j}'s, f_{i,j}'s$ are chosen *a priori* in such a way that the resulting network coding problem is still solvable.

Remaining encoding coefficients are chosen in a distributed manner.

They are chosen independently by uniform distribution.

The transfer polynomial with the *a priori* chosen coefficients plugged in considered as a polynomial with coefficients in $\mathbb{F}_q(b_{i,j}^{(r)'s})$, is called the *a priori* transfer polynomial.

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Success probability

Assume the *a priori* transfer polynomial F is non-zero.

Let $T_1^{i_1} \cdots T_m^{i_m}$ be its leading monomial with respect to \prec . The number of combinations of $a_{i,j}'s$, $f_{i,j}'s$ that plugged into F give a non-zero element in $\mathbb{F}_q(b_{i,j}^{(r)'}s)$ is at least $(q - i_1) \cdots (q - i_m)$ (the footprint bound)

$$\lim_{q \to \infty} \frac{(q-i_1)\cdots(q-i_m)}{q^m} = 1.$$

For each of the above solutions: $b_{i,j}^{(r_l)}$ can be chosen such that F evaluates to non-zero in \mathbb{F}_q .

In conclusion: $P_{\text{succ}} \ge (q - i_1) \cdots (q - i_m)/q^m = P_{\text{FP2}}$ (Matsumoto-Thomsen-G.)

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Recall, $b_{i,j}^{(r_l)}$ appears in power at most 1.

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For each of the above solutions: $b_{i,j}^{(r_l)}$ can be chosen such that F evaluates to non-zero in \mathbb{F}_q .

In conclusion: $P_{\text{succ}} \ge (q - i_1) \cdots (q - i_m)/q^m = P_{\text{FP2}}$ (Matsumoto-Thomsen-G.) Any monomial in the transfer polynomial corresponds to a flow system

$$\begin{array}{rcl} P_{\mathsf{succ}} & \geq & \min\{(q-i_1)\cdots(q-i_m)/q^m \mid X_1^{i_1}\cdots X_m^{i_m} \text{ corresponds} \\ & & \mathsf{to a flow system in } G\} \\ & = & P_{\mathsf{FP1}} \end{array}$$

(Matsumoto-Thomsen-G.). Note

- not all flow systems need to appear in transfer polynomial
- not all monomials can be chosen as leading

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Success probability - cont.

Lemma 1.2: Let $F \in k[T_1, ..., T_m] \setminus \{0\}$ where k is a field containing \mathbb{F}_q . Assume all monomials $T_1^{j_1} \cdots T_m^{j_m}$ in the support of F satisfies

1. $j_1, \ldots, j_m \leq d$, where d is some fixed number $d \leq q$.

2. $j_1 + \cdots + j_m \leq dN$ for some fixed integer N with $N \leq m$ The probability that F evaluates to a non-zero value when $(X_1, \ldots, X_m) \in \mathbb{F}_q^m$ is chosen by random (uniformly) and is plugged into F is at least

$$\left(rac{q-d}{q}
ight)^N$$

Proof 1: A lot of technical lemmas and the Schwartz-Zippel bound.

Proof 2: The footprint bound plus one simple observation.

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Success probability - cont.

Every monomial in transfer polynomial comes from a flow system $\mathcal{F} = (F_1, \ldots, F_{|R|})$. Consider all possible flows (not systems).

For each flow count the number η of encoding coefficients (not chosen *a priori*). Let η' be the maximum of the numbers η . Then for all monomials we have cond. 1 and cond. 2 with d = |R| and $N = \eta'$

We get

$$P_{\mathsf{succ}} \geq \left(rac{q-|R|}{q}
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Clearly $\eta' \leq |E|$ which gives

$$P_{\text{succ}} \ge \left(\frac{q-|R|}{q}\right)^{|E|} = P_{\text{Ho1}}$$

Success probability - cont.

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$\textit{P}_{\text{Ho1}} \leq \textit{P}_{\text{Ho2}} \leq \textit{P}_{\text{FP1}} \leq \textit{P}_{\text{FP2}}$

Applying the Jaggi-Sanders point of view one get "flow-bounds". These are always better than $P_{\rm Ho2}$.

Combinatorial approach:

- Jaggi-Sanders visit edges in flowsystem one by one.
- Alternative approach by Balli, Yan and Zhang: Visit vertices in flowsystem one by one. Gives bound in terms of number of vertices.

$\textit{P}_{\text{Ho1}} \leq \textit{P}_{\text{Ho2}} \leq \textit{P}_{\text{FP1}} \leq \textit{P}_{\text{FP2}}$

Applying the Jaggi-Sanders point of view one get "flow-bounds". These are always better than $P_{\rm Ho2}$.

Combinatorial approach:

- Jaggi-Sanders visit edges in flowsystem one by one.
- Alternative approach by Balli, Yan and Zhang: Visit vertices in flowsystem one by one. Gives bound in terms of number of vertices.

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- Linear random network coding.
- Edges being *q*-ary symmetric channels.

What:

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