

9. Session: Dot Product and Cross Product

Def.: The dot-product of $\vec{u} = (u_1, u_2)$ and $\vec{v} = (v_1, v_2)$ is the number

$$\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2.$$

Def.: The dot-product of $\vec{a} = (a_1, a_2, a_3)$ and $\vec{b} = (b_1, b_2, b_3)$ is the number

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3.$$

Ex.

$$(1, 2, -1) \cdot (3, 0, 5) = 1 \cdot 3 + 2 \cdot 0 + (-1) \cdot 5 = -2.$$

Theorem: For all vectors $\vec{a}, \vec{b}, \vec{c}$ and scalars r one has:

(1) $\vec{a} \cdot \vec{a} = \|\vec{a}\|^2$

(3) $\vec{a} \cdot (\vec{b} + \vec{c}) = \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}$

(2) $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$

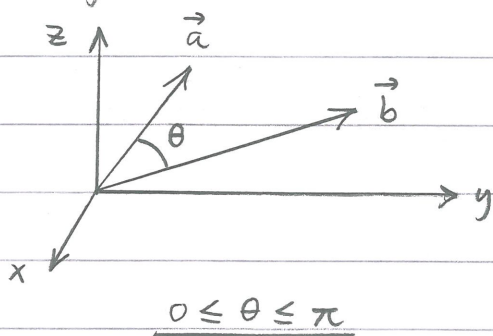
(4) $(r\vec{a}) \cdot \vec{b} = r(\vec{a} \cdot \vec{b}) = \vec{a} \cdot (r\vec{b})$

Proof of (1):

Recall that $\|\vec{a}\| = \sqrt{a_1^2 + a_2^2 + a_3^2}$.

$$\vec{a} \cdot \vec{a} = a_1 a_1 + a_2 a_2 + a_3 a_3 = a_1^2 + a_2^2 + a_3^2 = \|\vec{a}\|^2. \quad \text{q.e.d.}$$

The angle between two vectors:



\vec{a} and \vec{b} are

• perpendicular if $\theta = \frac{\pi}{2}$

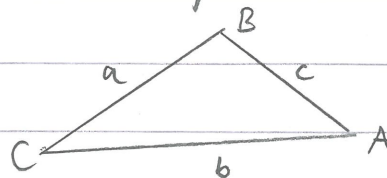
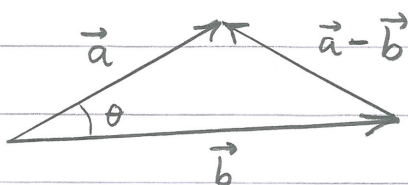
• parallel if $\theta = 0$ or $\theta = \pi$

Convention: $\vec{0}$ is both parallel and perpendicular to any vector.

Theorem: If θ is the angle between \vec{a} and \vec{b} , then

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos(\theta)$$

Proof for \vec{a} and \vec{b} non-zero and non-parallel:



By the laws of cosines ($c^2 = a^2 + b^2 - 2ab \cos(C)$):

$$\|\vec{a} - \vec{b}\|^2 = \|\vec{a}\|^2 + \|\vec{b}\|^2 - 2\|\vec{a}\|\|\vec{b}\|\cos(\theta) \quad (*)$$

By computations:

$$\begin{aligned} \|\vec{a} - \vec{b}\|^2 &= (\vec{a} - \vec{b}) \cdot (\vec{a} - \vec{b}) = \vec{a} \cdot \vec{a} - \vec{a} \cdot \vec{b} - \vec{b} \cdot \vec{a} + \vec{b} \cdot \vec{b} \\ &= \|\vec{a}\|^2 + \|\vec{b}\|^2 - 2\vec{a} \cdot \vec{b} \end{aligned} \quad (**)$$

From (*) and (**) we find:

$$\begin{aligned} \|\vec{a}\|^2 + \|\vec{b}\|^2 - 2\|\vec{a}\|\|\vec{b}\|\cos(\theta) &= \|\vec{a}\|^2 + \|\vec{b}\|^2 - 2\vec{a} \cdot \vec{b} \Rightarrow \\ \|\vec{a}\|\|\vec{b}\|\cos(\theta) &= \vec{a} \cdot \vec{b} \quad \text{q.e.d.} \end{aligned}$$

Remark: $\cos(\theta) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|\|\vec{b}\|}$ for $\vec{a} \neq \vec{0}, \vec{b} \neq \vec{0}$.

Ex. Calculate the angle between $\vec{a} = (3, -3, 3)$ and $\vec{b} = (-1, -2, 2)$.

$$\vec{a} \cdot \vec{b} = 3 \cdot (-1) + (-3) \cdot (-2) + 3 \cdot 2 = 9,$$

$$\|\vec{a}\| = \sqrt{3^2 + (-3)^2 + 3^2} = \sqrt{3^2 \cdot 3} = 3\sqrt{3},$$

$$\|\vec{b}\| = \sqrt{(-1)^2 + (-2)^2 + 2^2} = \sqrt{9} = 3,$$

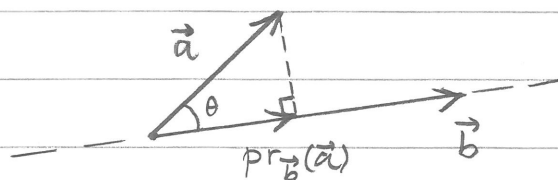
$$\cos(\theta) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|\|\vec{b}\|} = \frac{9}{3\sqrt{3} \cdot 3} = \frac{1}{\sqrt{3}} \Rightarrow \theta \approx \underline{\underline{54,71^\circ}}$$

Theorem: \vec{a} and \vec{b} are perpendicular if and only if $\vec{a} \cdot \vec{b} = 0$.

Proof: $\vec{a} \cdot \vec{b} = 0 \Leftrightarrow \|\vec{a}\|\|\vec{b}\|\cos(\theta) = 0 \Leftrightarrow \|\vec{a}\| = 0 \vee \|\vec{b}\| = 0 \vee \cos(\theta) = 0$
 $\Leftrightarrow \vec{a} = \vec{0} \vee \vec{b} = \vec{0} \vee \theta = \frac{\pi}{2}. \quad \text{q.e.d.}$

Theorem: The perpendicular projection of a vector \vec{a} onto a nonzero vector \vec{b} is

$$\text{pr}_{\vec{b}}(\vec{a}) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|^2} \vec{b}$$



Proof for $0 < \theta < \frac{\pi}{2}$: Put $\vec{p} = \text{pr}_{\vec{b}}(\vec{a})$. We have

$$\cos(\theta) = \frac{\|\vec{p}\|}{\|\vec{a}\|} \Rightarrow \|\vec{p}\| = \|\vec{a}\|\cos(\theta) = \frac{\|\vec{a}\|\|\vec{b}\|\cos(\theta)}{\|\vec{b}\|} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|}.$$

$$\vec{p} = \|\vec{p}\| \frac{\vec{b}}{\|\vec{b}\|} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|} \frac{\vec{b}}{\|\vec{b}\|} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|^2} \vec{b} \quad \text{q.e.d.}$$

The Cross - Product

Def.: Determinant of order two:

$$\begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} = a_1 b_2 - a_2 b_1$$

Determinant of order three:

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

! Def.: The cross-product of two 3D-vectors $\vec{a} = (a_1, a_2, a_3)$ and $\vec{b} = (b_1, b_2, b_3)$ is the formal determinant

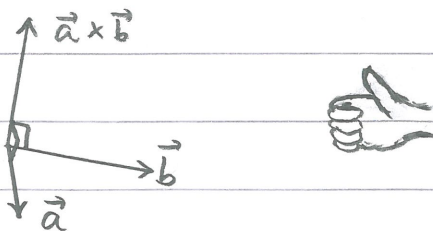
$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \vec{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \vec{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \vec{k}$$

Ex. $\vec{a} = (3, -1, 2)$, $\vec{b} = (2, 2, -1)$

$$\begin{aligned} \vec{a} \times \vec{b} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & -1 & 2 \\ 2 & 2 & -1 \end{vmatrix} = \begin{vmatrix} -1 & 2 \\ 2 & -1 \end{vmatrix} \vec{i} - \begin{vmatrix} 3 & 2 \\ 2 & -1 \end{vmatrix} \vec{j} + \begin{vmatrix} 3 & -1 \\ 2 & 2 \end{vmatrix} \vec{k} \\ &= ((-1)(-1) - 2 \cdot 2) \vec{i} - (3 \cdot (-1) - 2 \cdot 2) \vec{j} + (3 \cdot 2 - (-1) \cdot 2) \vec{k} \\ &= -3 \vec{i} + 7 \vec{j} + 8 \vec{k} = (-3, 7, 8). \end{aligned}$$

! Theorem:

- (1) $\vec{a} \times \vec{b}$ is perpendicular to both \vec{a} and \vec{b} .
- (2) If θ is the angle between \vec{a} and \vec{b} , then $\|\vec{a} \times \vec{b}\| = \|\vec{a}\| \|\vec{b}\| \sin(\theta)$
- (3) If $\vec{a} \times \vec{b} \neq \vec{0}$, then \vec{a} , \vec{b} , $\vec{a} \times \vec{b}$ form a right handed triple



Proof (1):

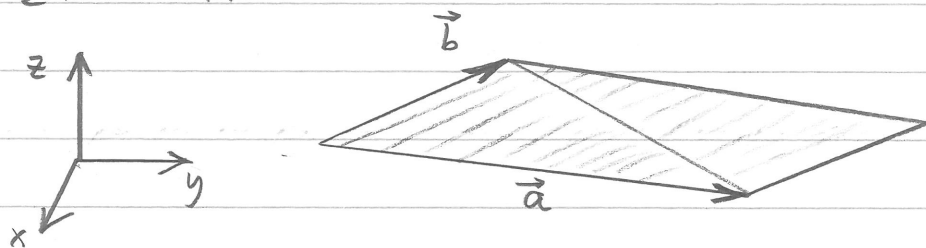
$$\begin{aligned} \vec{a} \cdot (\vec{a} \times \vec{b}) &= a_1 (a_2 b_3 - a_3 b_2) - a_2 (a_1 b_3 - a_3 b_1) + a_3 (a_1 b_2 - a_2 b_1) \\ &= \underline{a_1 a_2 b_3} - \underline{a_1 a_3 b_2} - \underline{a_2 a_1 b_3} + \underline{a_2 a_3 b_1} + \underline{a_3 a_1 b_2} - \underline{a_3 a_2 b_1} = 0. \end{aligned}$$

Similarly, $\vec{b} \cdot (\vec{a} \times \vec{b}) = 0$. q.e.d.

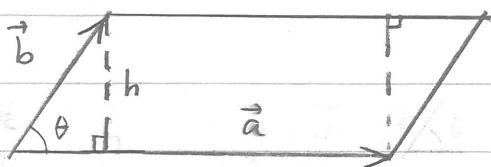
Theorem: \vec{a} and \vec{b} are parallel if and only if $\vec{a} \times \vec{b} = \vec{0}$.

Proof: Follows from $\|\vec{a} \times \vec{b}\| = \|\vec{a}\| \|\vec{b}\| \sin(\theta)$ q.e.d.

Theorem: The parallelogram generated by \vec{a} and \vec{b} has area $\|\vec{a} \times \vec{b}\|$. The triangle generated by \vec{a} and \vec{b} has area $\frac{1}{2} \|\vec{a} \times \vec{b}\|$.



Proof for $\vec{a} \neq \vec{0}$, $\vec{b} \neq \vec{0}$, $0 < \theta < \frac{\pi}{2}$:



$$\sin(\theta) = \frac{h}{\|\vec{b}\|} \Rightarrow h = \|\vec{b}\| \sin(\theta)$$

$$A = \|\vec{a}\| h = \|\vec{a}\| \|\vec{b}\| \sin(\theta)$$

$$= \|\vec{a} \times \vec{b}\|$$

q.e.d.

Algebraic properties

Theorem:

$$(1) \quad \vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$$

$$(2) \quad (k\vec{a}) \times \vec{b} = \vec{a} \times (k\vec{b}) = k(\vec{a} \times \vec{b})$$

$$(3) \quad \vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$$

$$(4) \quad \vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}$$

$$(5) \quad \vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c}$$