

4.4

V : et underrom av \mathbb{R}^n

$\mathcal{B} = \{ \vec{b}_1, \dots, \vec{b}_p \}$ basis for V .

DVS: $\text{Span } \mathcal{B} = V$, altså

for enhver $\vec{v} \in V$ findes c_1, \dots, c_p

så
$$\vec{v} = c_1 \vec{b}_1 + \dots + c_p \vec{b}_p$$

Hvis
$$\vec{v} = a_1 \vec{b}_1 + \dots + a_p \vec{b}_p$$

Så er (1. ligning - 2. ligning):

$$\vec{0} = (c_1 - a_1) \vec{b}_1 + \dots + (c_p - a_p) \vec{b}_p$$

Da $\vec{b}_1, \dots, \vec{b}_p$ er lineært uafhængige

$$\overset{\circ}{\text{Så}} \quad c_1 - a_1 = 0 \quad \dots \quad c_p - a_p = 0$$

$$a_1 = c_1 \quad \dots \quad a_p = c_p$$

\vec{v} kan altså entydigt skrives som
linear kombination af basis-vektorer.

Hvis $V = \mathbb{R}^n$ så er $p = n$ og

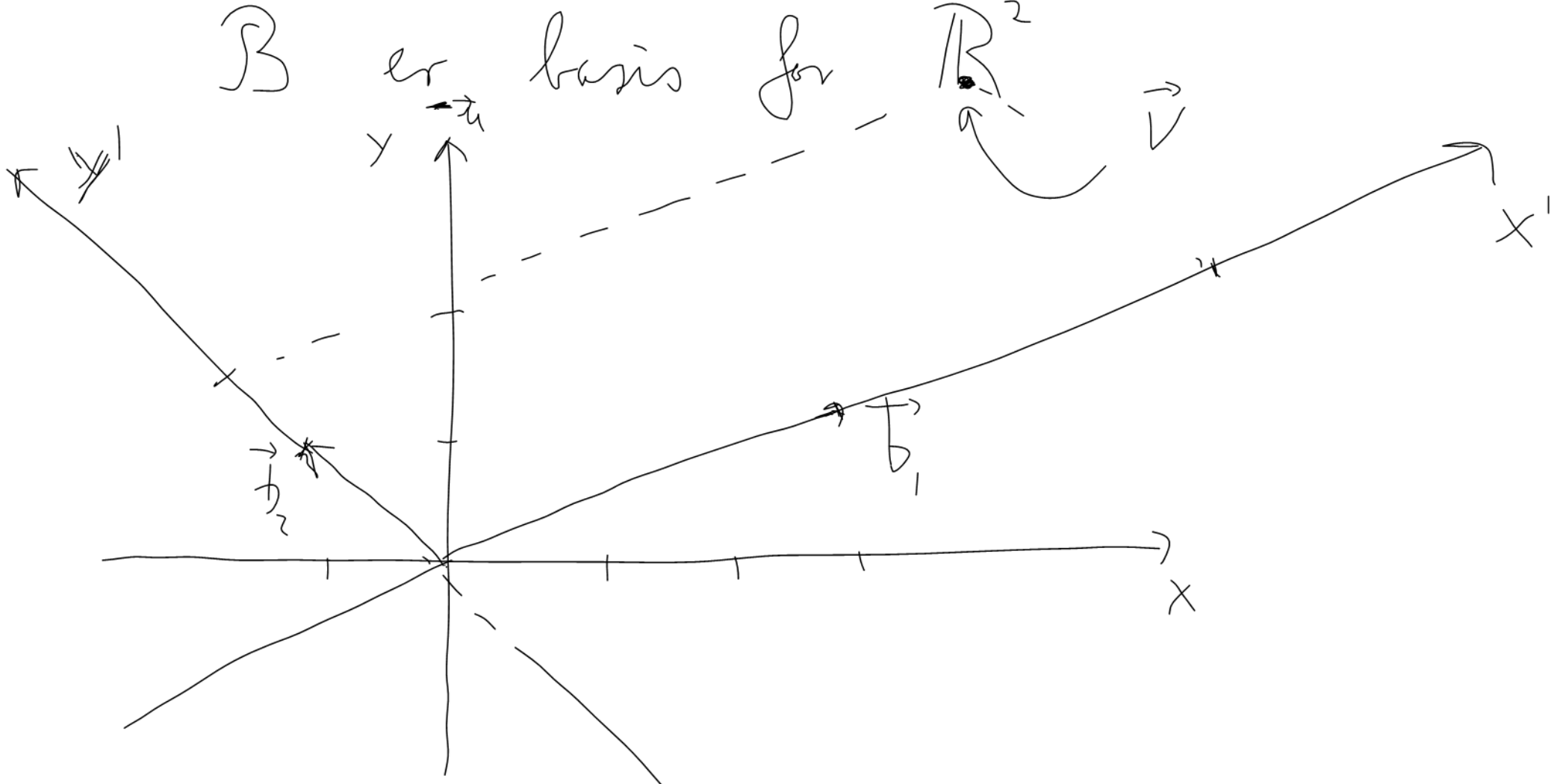
vektorerne $\begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$ kaldes koordinatvektor
for \vec{v} m.h.t. \mathcal{B}

Skrives $\begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} \rightarrow \\ v \end{bmatrix}_{\mathcal{B}}$

Eks $V = \mathbb{R}^2$

$$\mathcal{B} = \left\{ \begin{bmatrix} 3 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix} \right\} = \left\{ \vec{b}_1, \vec{b}_2 \right\}$$

\mathcal{B} is a basis for \mathbb{R}^2



Thus
$$\begin{bmatrix} \vec{v} \end{bmatrix}_{\mathcal{B}} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$$

So
$$\vec{v} = 2\vec{b}_1 + 2\vec{b}_2 = 2 \begin{bmatrix} 3 \\ 1 \end{bmatrix} + 2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 4 \end{bmatrix}$$

Hvris $\vec{m} = \begin{bmatrix} 0 \\ 4 \end{bmatrix}$ Find $\begin{bmatrix} \vec{m} \\ \mu \end{bmatrix}_{\mathcal{B}}$

Lös $x' \begin{bmatrix} 3 \\ 1 \end{bmatrix} + y' \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 4 \end{bmatrix}$

$$\begin{bmatrix} 3 & -1 & 0 \\ 1 & 1 & 4 \end{bmatrix} \xrightarrow{R_1 \leftrightarrow R_2} \begin{bmatrix} 1 & 1 & 4 \\ 3 & -1 & 0 \end{bmatrix} \xrightarrow{R_2 - 3R_1 \rightarrow R_2}$$

$$\begin{bmatrix} 1 & 1 & 4 \\ 0 & -4 & -12 \end{bmatrix} \xrightarrow{\begin{array}{l} -\frac{1}{4}R_2 \rightarrow R_2 \\ R_1 - R_2 \rightarrow R_1 \end{array}} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 3 \end{bmatrix}$$

$$\begin{bmatrix} \vec{m} \\ \mu \end{bmatrix}_{\mathcal{B}} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

DVS
 $x' = 1$
 $y' = 3$

EKS Standardbasen for \mathbb{R}^n

$$E = \{ \vec{e}_1, \vec{e}_2, \dots, \vec{e}_n \}$$

Hvis $\vec{v} \in \mathbb{R}^n$ så er

$$\vec{v} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

$$[\vec{v}]_E = \vec{v}$$

da $\vec{v} = v_1 \vec{e}_1 + v_2 \vec{e}_2 + \dots + v_n \vec{e}_n$

Teori

$$\mathcal{B} = \{ \vec{b}_1 \dots \vec{b}_n \} \quad \text{for } \mathbb{R}^n$$

$$B = \begin{bmatrix} \vec{b}_1 & \dots & \vec{b}_n \end{bmatrix} \quad n \times n \text{ matrix}$$

B har pivot i alle rækker/søjler
da \mathcal{B} er basis,

Altså B er invertibel.

$$\text{Hvis } \begin{bmatrix} \vec{v} \\ v \end{bmatrix}_{\mathcal{B}} = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} \quad \text{så er}$$

$$\vec{v} = c_1 \vec{b}_1 + c_2 \vec{b}_2 + \dots + c_n \vec{b}_n =$$
$$\begin{bmatrix} \vec{b}_1 & \vec{b}_2 & \dots & \vec{b}_n \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = B \begin{bmatrix} \vec{v} \end{bmatrix}_B$$

Abb. (Satzung 4.11):

$$\vec{v} = B \begin{bmatrix} \vec{v} \end{bmatrix}_B$$

$$B^{-1} \vec{v} = \begin{bmatrix} \vec{v} \end{bmatrix}_B$$

EKS

$$\mathcal{B} = \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\} \quad \mathcal{B} = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$E \rightarrow \mathcal{B}$ basis for \mathbb{R}^3 ?

Haris ja : omregning mellem \vec{v} og $[\vec{v}]_{\mathcal{B}}$?

$$[\mathcal{B} \mid I_3] = \left[\begin{array}{ccc|ccc} 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right] \xrightarrow{\text{ref}}$$

$$\left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 0 & 1 & -1 \\ 0 & 1 & 0 & -1 & 1 & 0 \\ 0 & 0 & 1 & 1 & -1 & 1 \end{array} \right]$$

B har pivot i alle søjler. \mathcal{B} er lineært uafh.

\mathcal{B} er altså basis for \mathbb{R}^3

$$B^{-1} = \begin{bmatrix} 0 & 1 & -1 \\ -1 & 1 & 0 \\ 1 & -1 & 1 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

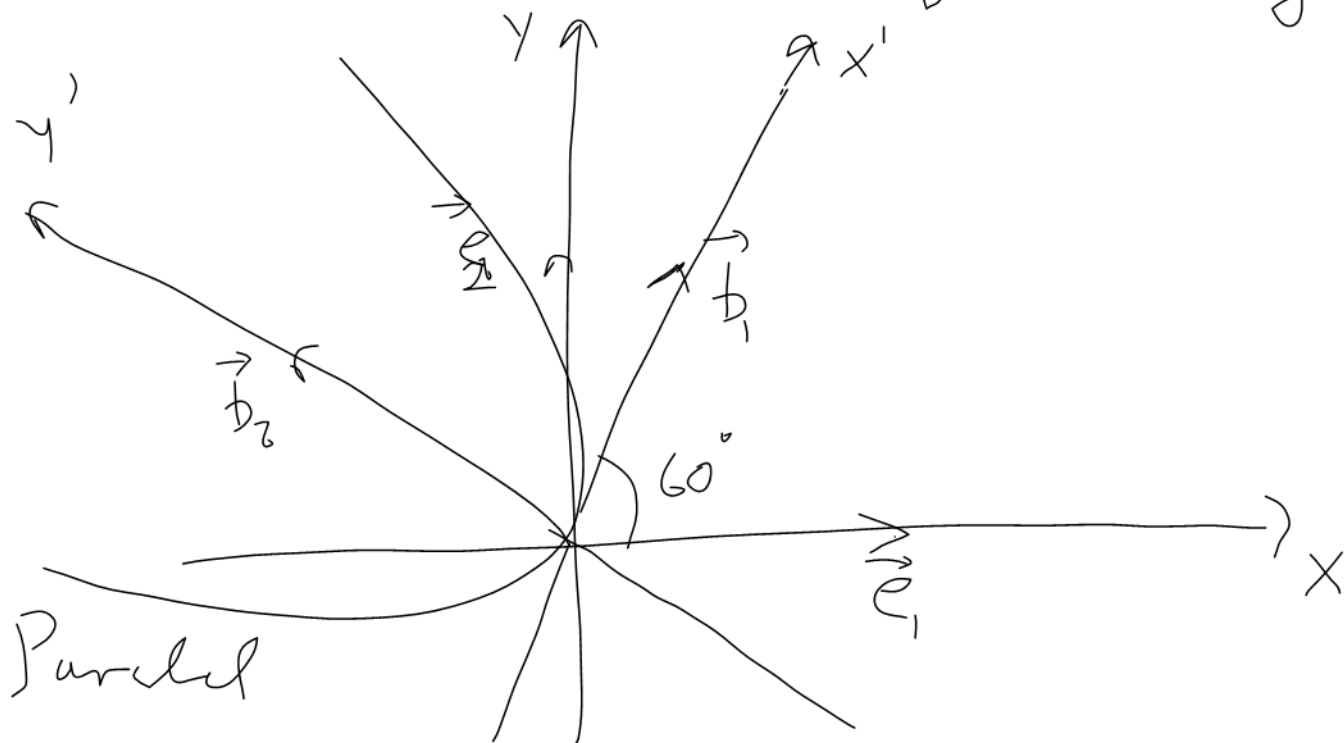
Koordinatvektor for \vec{v} m.h.t. \mathcal{B}

$$\begin{bmatrix} \vec{v} \\ v \end{bmatrix}_{\mathcal{B}} = B^{-1} \vec{v} = \begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix}$$

Hvis $\begin{bmatrix} \rightarrow \\ u \end{bmatrix}_B = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$ så er

$$\rightarrow u = B \begin{bmatrix} \rightarrow \\ u \end{bmatrix}_B = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 3 \end{bmatrix}$$

EKS koordinatsystem og kurve i \mathbb{R}^2



Rotationsmatrix

$$A_{60^\circ} = \begin{bmatrix} \cos 60^\circ & -\sin 60^\circ \\ \sin 60^\circ & \cos 60^\circ \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & -\frac{\sqrt{3}}{2} \\ \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}$$

$$\begin{bmatrix} \vec{b}_1 & \vec{b}_2 \end{bmatrix} = B, \quad B = \{ \vec{b}_1, \vec{b}_2 \}$$

$$B^{-1} = A_{-60^\circ} = \begin{bmatrix} \cos -60^\circ & -\sin -60^\circ \\ \sin -60^\circ & \cos -60^\circ \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2} \\ -\frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}$$

$$\begin{bmatrix} \vec{e}_1 \end{bmatrix}_B = B^{-1} \vec{e}_1 = \begin{bmatrix} \frac{1}{2} \\ \frac{\sqrt{3}}{2} \end{bmatrix}$$

Parabel med ligning i $x'y'$ koordinatsyst.

$$y' = x'^2$$

Find ligning i xy - koordinatsystem

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} x \\ y \end{bmatrix}_B = B^{-1} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2} \\ -\frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$\cancel{x'} = \frac{1}{2}x + \frac{\sqrt{3}}{2}y$$

$$y' = -\frac{\sqrt{3}}{2}x + \frac{1}{2}y$$

$$y' = x'^2$$

\Leftrightarrow

$$-\frac{\sqrt{3}}{2}x + \frac{1}{2}y = \left(\frac{1}{2}x + \frac{\sqrt{3}}{2}y\right)^2$$